**Minigame Sounds**

* **General-purpose \*click and select\* sound**

**Rotato (Match shapes to fit the painting)**

* Game win
* Time getting high
* Finish Game button clicked

**Match3**

* Colors matched together, deleted (6 different pitches for 6 different blocks)
* Switching block sound
* Game won
* Neutral block reduce count of accumulated colors
* Too many blocks of one color accumulated (game over)

**Pipe Dream**

* Pipe rotation
* Pipe lock-into-position
* Fluid flow
* Game won
* Fluid flows, and you don’t have the path done (game over)

**Spot the Difference**

* Difference found, point added
* Clicked on picture, penalty
* Time running out sound
* Game won sound
* Times out sound (game over)

**Tracer (Use mouse to follow a path along a specific line/focus of the painting)**

* Following correct path
* Game over sound
* Jingle for correct path completion
* Wawa for incorrect path completion

**Mastermind**

* Selected correct answer
* Selected wrong answer
* Time running out sound
* Time’s up sound